

USB Audio Cards with a Raspberry Pi

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Last updated on 2013-09-17 04:15:21 PM EDT

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Instructions



The Raspberry Pi has an on-board audio jack, which is super handy for all kinds of sound effects and speech, just plug and go! However, for when you want better audio for music playback, a USB audio card can greatly improve the sound quality and volume, this tutorial will show you how...

This tutorial is only for getting the audio output jack working. We don't have a tutorial for the microphone input (yet!)

Pre-requisites

First up, you will need a fully set up Raspberry Pi that is otherwise working and you can log into. We have tons of tutorials on that front (http://adafru.it/ckb), so get your SD card loaded with Raspbian (http://adafru.it/aWq) (that's what we're using in this tutorial), and either (http://adafru.it/aUB)ssh (http://adafru.it/aUB) in, log in with a monitor and keyboard, or a USB console cable (http://adafru.it/aUA)

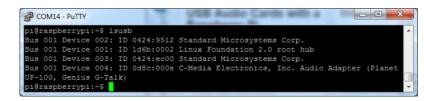
Just a reminder, this tutorial is only known good for the USB audio card in the Adafruit shop. Audio cards all use different chipsets so if you have another card, it may not work here! You'll have to figure out what's different for your model.

Let's go!

Start by having your Raspi **turned off/shutdown** (perform a clean shutdown!) and then

plugging in your USB audio card. Then boot the Pi as normal. Once you log in, type **dmesg** to look at the boot messages. You should see a bunch of lines that talk about **cm109**

And if you type in **Isusb** you should see a reference to **C-Media Electronics Audio Adapter**



We'll edit the audio system configuration file with

sudo nano /etc/modprobe.d/alsa-base.conf

and find the line that says

#options snd-usb-audio index=0

We'll edit that and change it to

options snd-usb-audio index=0

Note we removed the #!

```
COM14 - PuTTY
                                                                                      _ 0 X
 GNU nano 2.2.6
                           File: /etc/modprobe.d/alsa-base.conf
install snd-rawmidi /sbin/modprobe --ignore-install snd-rawmidi && { /sbin/modp?
install snd-emu10k1 /sbin/modprobe --ignore-install snd-emu10k1 && { /sbin/modp?
# Keep snd-pcsp from beeing loaded as first soundcard
options snd-pcsp index=-2
 Keep snd-usb-audio from beeing loaded as first soundcard
# get usb audio to be recognized first
options snd-usb-audio index=0
# Prevent abnormal drivers from grabbing index 0
options cx88 alsa index=-2
options snd-atiixp-modem index=-2
 options snd-intel8x0m index=-2
 options snd-via82xx-modem index=-2
   Get Help ^O WriteOut ^R Read File ^Y Frev Page ^K
Exit ^J Justify ^W Where Is ^V Next Page ^U
```

That's it! Now reboot with **sudo reboot** and log in again, you can test with **speaker-test** by runnig

speaker-test -c2 -D hw:0,0

Which will play white noise through the left and right 'speakers' on the audio card. Once you've got something coming out, try to play an audio file with **aplay** (for WAV files, not MP3)

aplay /usr/share/scratch/Media/Sounds/Animal/Bird.wav aplay /usr/share/sounds/alsa/Front_Center.wav

If you want to play MP3's, check out this tutorial which covers how to set that up (http://adafru.it/aTD)

Headphone vs Audio card

Don't forget, you still have the built in headphone jack on the Pi, called **card 1** now (not the default **card 0**)

```
pi@raspberrypi:~$ aplay -1

**** List of PLAYBACK Hardware Devices ****
card 0: Device [Generic USB Audio Device], device 0: USB Audio [USB Audio]
Subdevices: 1/1
Subdevice #0: subdevice #0
card 1: ALSA [bcm2835 ALSA], device 0: bcm2835 ALSA [bcm2835 ALSA]
Subdevices: 8/8
Subdevice #0: subdevice #0
Subdevice #1: subdevice #1
Subdevice #1: subdevice #1
Subdevice #2: subdevice #2
Subdevice #3: subdevice #3
Subdevice #4: subdevice #4
Subdevice #5: subdevice #5
Subdevice #6: subdevice #6
Subdevice #7: subdevice #6
Subdevice #7: subdevice #7
pi@raspberrypi:~$
```

If you want to **aplay** through that jack again, specify **card 1** with **-D hw:1,0** instead of **-D hw:0,0**

speaker-test -c2 -D hw:1,0