# **AN6262N, AN6263N**

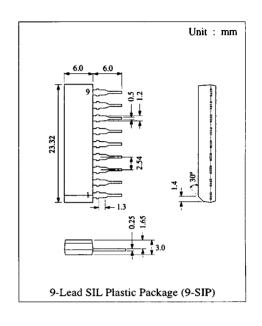
# Pause Detection Circuits of Radio Cassette, Cassette Deck

## Description

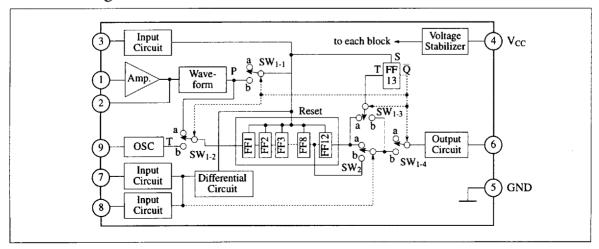
The AN6262N and AN6263N are the monolithic pause detection integrated circuits which select the program on the cassette tape. In the ordinal method, tape speed is different depending on the PLAY and FF/REW, and also non-signal time between the programs is different. Therefore, two time constant circuit has been applied in order to detect each time. The AN6262N and AN6263N are capable of detecting the program by making the time corresponding to each non signal time logically in the one time constant circuit. Furthermore, signal can be detected in this time constant circuit and beginning of the program is recognized when sound signal pulse increase more than specified numbers.

#### Features

- Built-in protection circuit to prevent mis-operation when power switch is turned ON
- Time-constant circuit for detection of no-signal period in PLAY and FF/REW
- No-signal period and output pulse width can be selected by external capacitor
- Detection level of input signal can be selected by external resistor
- As the ON/OFF input for mode setting and pause detection, both TTL level and power source level can be used
- Very few external components needed



#### Block Diagram



# ■ Absolute Maximum Ratings (Ta=25°C)

Item	Symbol	Rating	Unit
Supply Voltage	V <sub>CC</sub>	16	V
Supply Current (AN6262N)	I <sub>CC</sub>	21	mA
Supply Current (AN6263N)	I <sub>CC</sub>	25	mA
Power Disssipation (AN6262N)	P <sub>D</sub>	336	mW
Power Disssipation (AN6263N)	P <sub>D</sub>	475	mW
Operating Ambient Temperature	Topr	-25 ~ +75	°C
Storage Temperature	Tstg	-55 ~ +125	°C

Operating Supply Voltage Range:  $V_{CC} = 4.5V \sim 16.0V$ 

## ■ Electrical Characteristics (V<sub>CC</sub>=12V, Ta=25°C)

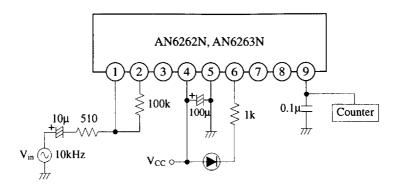
Item		Symbol	Test Circuit	Condition	1	min.	typ.	max.	Unit
Supply Current (Output OFF)		L		V <sub>3</sub> =V <sub>7</sub> =V <sub>8</sub> =2V, V <sub>9</sub> =1V	AN6262N	11.5		20	mA
		I4(OFF)			AN6263N	12.5	•	23	mA
Oscillation Frequency		fosc	1	V <sub>1</sub> =0V, V <sub>3</sub> =V <sub>7</sub> =V <sub>8</sub> =0V		0.9	1.2	1.47	kHz
Signal Detection Level		V <sub>1</sub>	1	f <sub>1</sub> =10kHz, V <sub>3</sub> =V <sub>7</sub> =2V, V <sub>8</sub> =0V		1.6		2.6	mV
Pause Detection ON/OFF	Level	V <sub>3-5</sub>		$I_3=-100\mu A, V_7=V_8=2V, V_9=1V$		1.1		1.6	V
Pause Detection OFF Outcoming Current		I <sub>3</sub>		V <sub>3</sub> =0V, V <sub>CC</sub> =18V, V <sub>7</sub> =V <sub>8</sub> =2V, V <sub>9</sub> =1V		-0.6		-0.3	mA
Mode Switching Level	Pin 7	V <sub>7-5</sub>		V <sub>3</sub> =V <sub>8</sub> =2V, I <sub>7</sub> =-100μ	A, V <sub>9</sub> =1V	1.0		1.5	V
	Pin 8	V <sub>8-5</sub>		V <sub>3</sub> =V <sub>7</sub> =2V, I <sub>8</sub> =-100μA, V <sub>9</sub> =1V		1.0		1.5	V
Outgoing Custont	Pin 7	I <sub>7</sub>		V <sub>3</sub> =V <sub>8</sub> =2V, V <sub>CC</sub> =18V,	V7=0V, V9=1V	-1.2		-0.6	mA
	Pin 8	I <sub>8</sub>		V <sub>3</sub> =V <sub>7</sub> =2V, V <sub>CC</sub> =18V,	V <sub>8</sub> =0V, V <sub>9</sub> =1V	-1.2		-0.6	mA

#### ■ Pin

Pin No	Pin Name			
1	Signal Input			
2	Negative Feedback			
3	Pause Detection ON/OFF Input			
4	V <sub>CC</sub>			
5	GND			
6	Output			
7	Mode			
8	Mode			
9	Reference Oscillation			
	***************************************			

Pin 7	Pin 8	Mode
L	L	OFF
Н	L	FF/REW
L	Н	PLAY
Н	Н	OFF

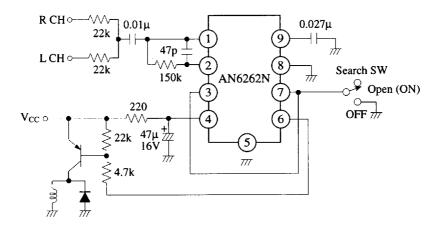
## Test Circuit 1 (V<sub>1</sub>, fosc)



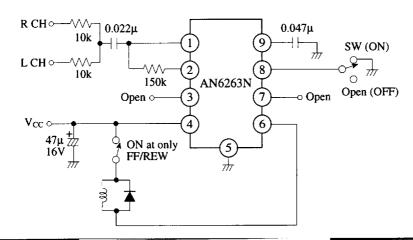
# Application Circuits

Program detecting circuit only at FF/REW mode

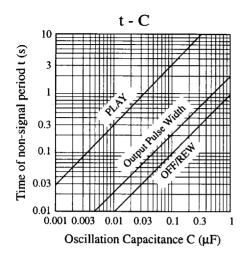
#### (1) When the plunger is ON between the program



#### (2) When the plunger is OFF between the program

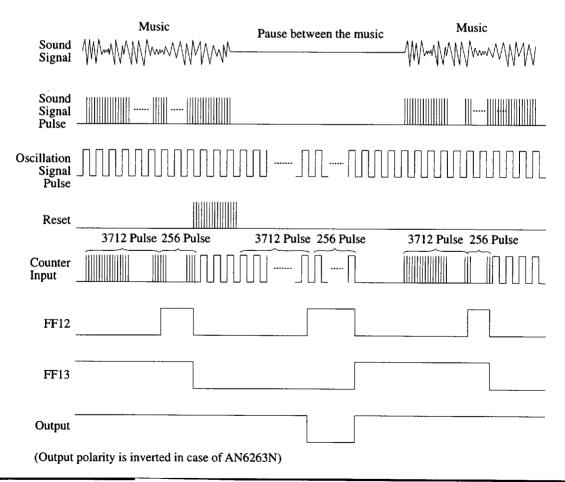


### ■ Characteristics Curve



## Operational Description

#### (1) Between the program timing chart (PLAY Mode)



## Operational Description (Continue)

#### (2) Explanation of PLAY mode (Referred to block diagram)

- 1) When supply voltage is turned ON and Pin 3 is set to "H" (between the program detection ON), FF1 FF12 are reset and FF13 is set, switch SW<sub>1</sub> is all connected to a.
- 2) Mode is set (Pin 7 "L", Pin 8 "H").
- 3) SW2 is connected to a.
- 4) Sound signal input to Pin 1 becomes pulse after wave shaped.
- 5) This sound pulse signal is input to the counter via  $SW_{1-2}$ .
- 6) Sound pulse signal is input to the counter by 3712 pulse, FF12 is inverted to "H" ( $L_{\perp}$ " ). But no output is obtained as the SW<sub>1-4</sub> is connected to a.
- 7) Furthermore sound pulse signal is input by 256, FF12 is inverted to "L" ( $\Box \bot L$ ).

When sound pulse signal is input by 3712 + 256 pulses, program is recognized.

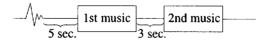
- 8) When FF12 is inverted from "H" to "L", FF13 is inverted. When FF13 is inverted, SW<sub>1</sub> is all connected to b.
- 9) Sound pulse signal, oscillation from oscillator and output of FF12 are connected to reset pin of the counter, input of the counter and output circuit, respectively.
- 10) Counter will count oscillation pulse signal and is reset by the "H" of sound pulse signal (Program is there).
- 11) When sound pulse signal stayed at "L" (program ends), reset is released. Counter begins to count oscillation pulse signal and FF12 is inverted to "H" by 3712 pulse.

Between the program is detected by counting oscillation pulse signal by 3712 pulses.

When static capacitance of the external capacitor at Pin 9 is set to  $0.1\mu F$ , between the program is detected when no signal time is more than 3 seconds.

- 12) Oscillation pulse signal is input furthermore by 256 pulses, FF12 is inverted ("H"  $\rightarrow$  "L"), FF13 is also inverted and SW<sub>1</sub> is all connected to a.
- 13) Returns to 5) mode. Input pulse signal is counted by more than 3712 + 256 pulses, program is recognized.

After that, no signal time (more than 3 seconds) comes, between the program is recognized and output pulse is generated. If no signal time is less than 3 seconds, it is recognized not between the program, but program.



Even if noise is contained before more than 3 seconds of 1st music, between 1st music and 2nd music is detected. When count of input pulse signal is by less than 3712, it is recognized as no signal time. So noise is not recognized as program. Detection of between noise and 1st music is never done.

#### (3) **FF/REW**

Mode is set (Pin 7 "H", Pin 8 "L"). Switch SW<sub>2</sub> is connected to b. No signal detection time (0.1 seconds) is only different, count number and pulse width of the sound pulse signal, which acknowledges program, are the same, and operation is same, too.

### Operational Description (Continue)

#### (4) Neither PLAY nor FF/REW

When Pin 7, 8 are "H", "H" and "L" and "L", between the program detection is not performed even if between the program mode is ON.

#### (5) Switching case of PLAY ↔ FF/REW

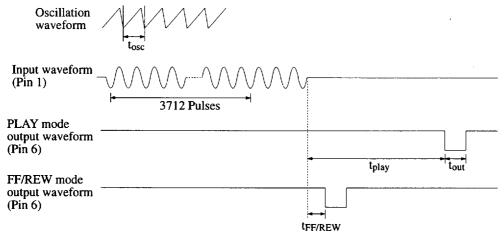
Always reset and initialized...

Current driving capacitance of the output is minimum 100mA.

When relay is driven directly, equivalent load resistance is most suitable at  $200\Omega$  (AN6263N).

### ■ How to determine oscillation capacitance

No signal detection time of PLAY FF/REW and time of output pulse width is determined by the relation between oscillation cycle determined by the oscillation capacitance and construction stage number of the flip-flop. When oscillation period is  $t_{osc}$ , detection time of the PLAY mode:  $t_{play} = 3712t_{osc}$ . Detection time of the FF/REW mode:  $t_{FF/REW} = 128t_{osc}$ . Output pulse width:  $t_{out} = 256t_{osc}$ . Relation between oscillation cycle and oscillation capacitance is  $t_{osc} = 8.64C$  (ms) C:  $\mu$ F, thus  $t_{play}$ ,  $t_{FF/REW}$ ,  $t_{out}$  becomes  $t_{play} = 32.07C(s)$   $t_{FF/REW} = 1105.9C(ms)$   $t_{out} = 2211.8C$  (ms) C:  $\mu$ F.



(Output polarity is inverted in case of AN6263N)

#### Precautions on Use

Following items should be taken care in order to protect destruction and keep reliability.

- 1. Please use it in the absolute maximum ratings. Take care in case surge voltage shall be applied.
- 2. Pins except Pin 5 should be used in the range of positive voltage against Pin 5.
- 3. Oscillation capacity should be used with superior thermal characteristics.
- 4. When plunger and relay are connected to the output cicuit, diode should be connected to the both side of coil in order to protect the IC against counter electromotive force.

